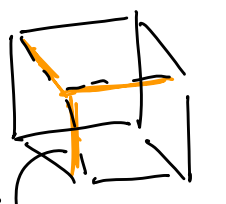


Data structure

$$\{\Delta\}_{i=1}^N \rightarrow \Delta$$

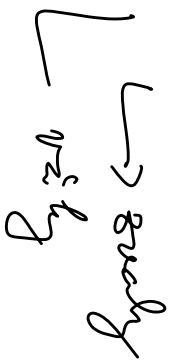


Proced & body  
 Ploda & hony  
 E<sub>3</sub> zelyky  
 body  
 hony

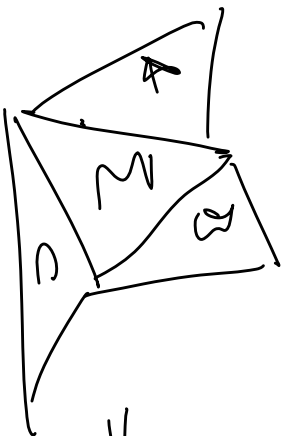
$$f_{\text{HAST}}(x) = \alpha x + \beta y + \gamma z$$

$x, y, z \in \mathbb{R}$

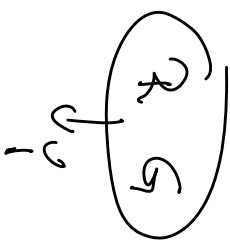
$$r_{\text{HAST}} = \sum \alpha_i x_i$$



Hidden line  
 Hidden surface  
 $\sqrt{2}, \sqrt{4}, \sqrt{3}$   
 "iracionalku"



$\Rightarrow$  data structure



# Visualize dat & information

atributy - teplota

- konstrukta

- tlak

...

Skalární

- svet  
- polohy

$\{ (x, y, z, t) \}$  atributy

- akcelerace

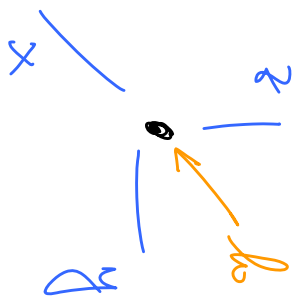
- rotace

$\{ (x_1, y_1, z_1, v_x, v_y, v_z, a_x, a_y, a_z) \}$

vektorové  
daty

Skalární pole

$\angle (x, y, z), R^3$



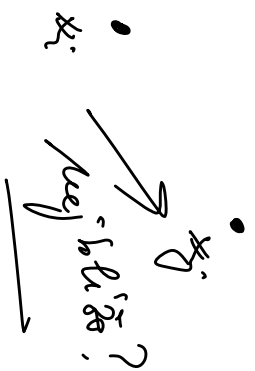
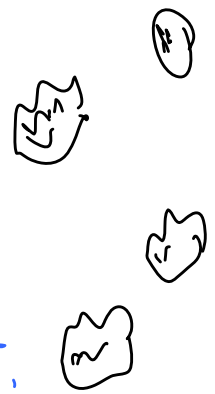
... dat  
skalární



- Scattered - rozložení



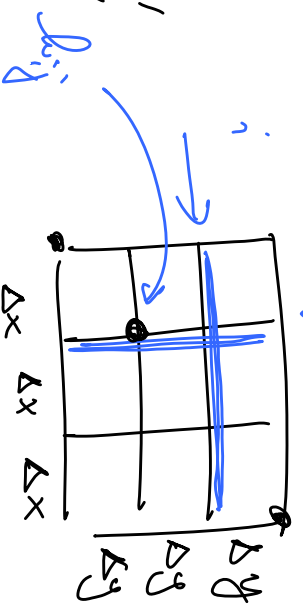
- clusters



- usporadani

↳ structured - regular

- usporadane



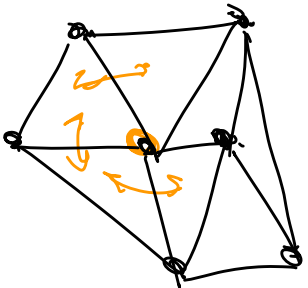
$$f(x, y) \rightarrow (i, j)$$

$$(i, j) \rightarrow (x, y)$$

$x_{ij}, y_{ij}$



Nestrukturraum!  $\mathbb{R}^3$

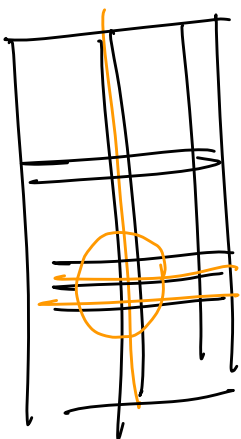
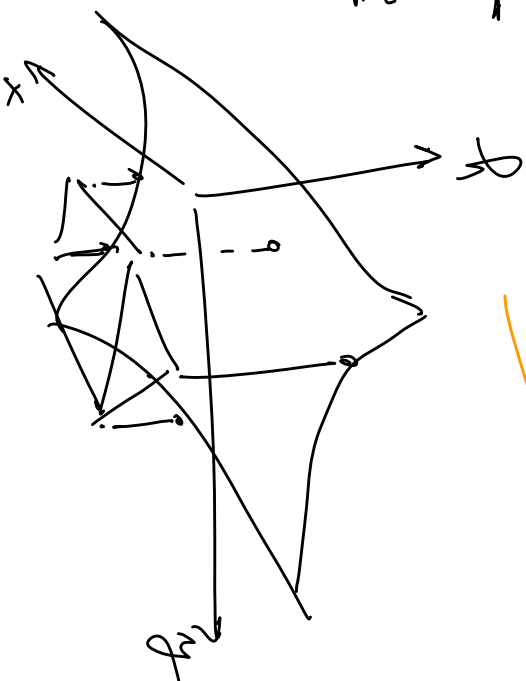
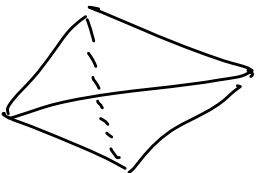
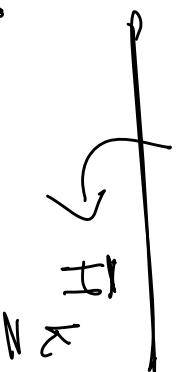


$(x_1, y_1, z_1)$   
 $(x_2, y_2, z_2)$

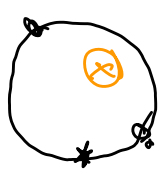
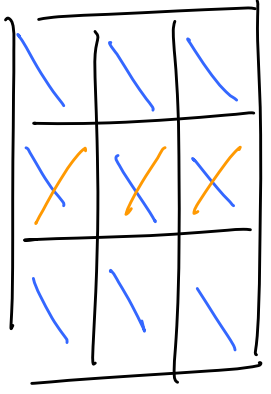
$$X = [x_0, \dots, x_n]$$

$$Y = [y_0, \dots, y_m]$$

$$H = \{k_{ij}\}$$



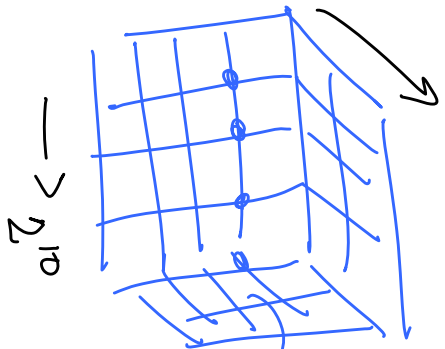
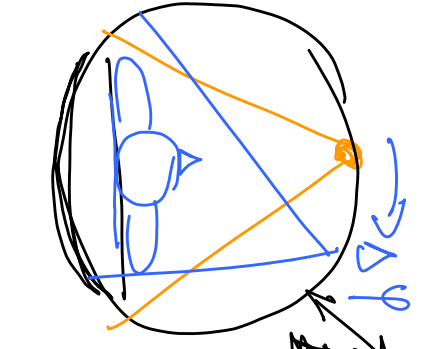
$x_i = x_{max} + i \cdot \Delta x$



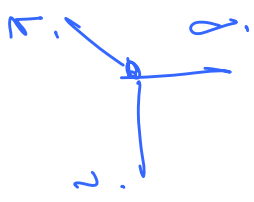
Delays  
 triangular mesh

→ VAM / KIV

CT



$T_{ijk}$

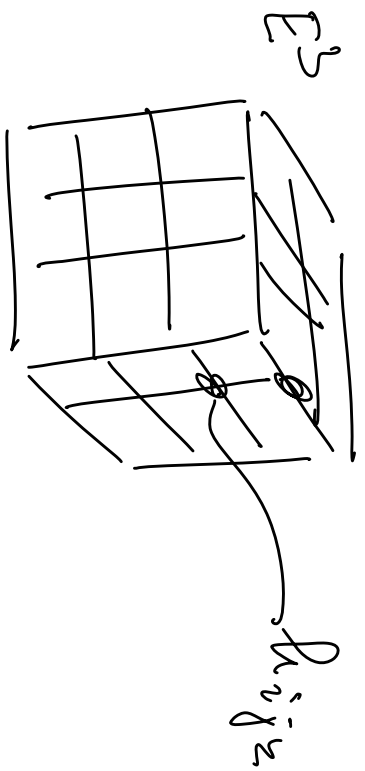


96

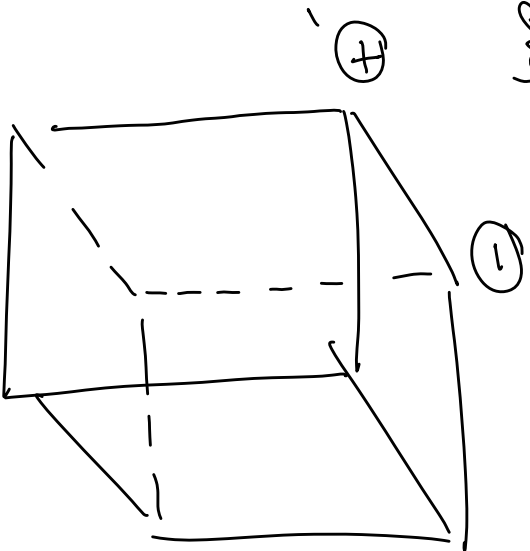
$h \dots 2^3$

$$2^{10} \cdot 2^{10} \cdot 2^{12} = 2^{32} [B]$$

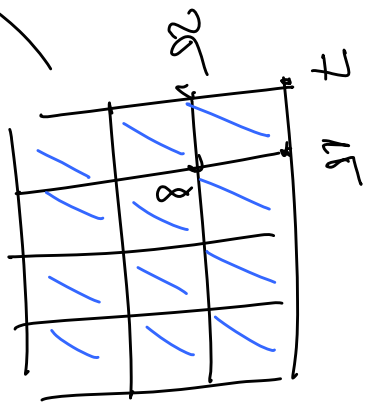
$$22500 \div 2 \cdot 10^4 \sim 3 \cdot (2^3)^4 = 3 \cdot 2^{12}$$



iso planes



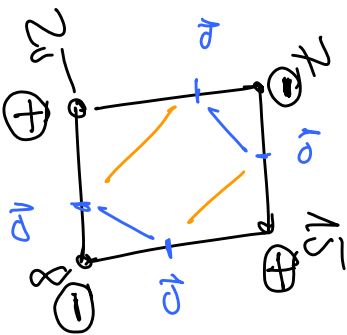
$2^8 = 256$  pr $\uparrow$ pr $\downarrow$ du $\circ$   $\rightarrow$  128  
 square tabular



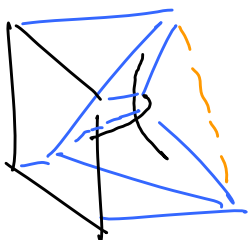
$E^2$   
 spiral'  $v_1$ 's  
 = 10

reselation

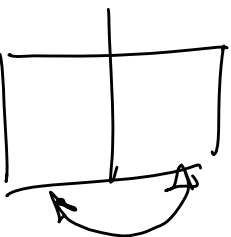
$k = 10$



iso cone / bases

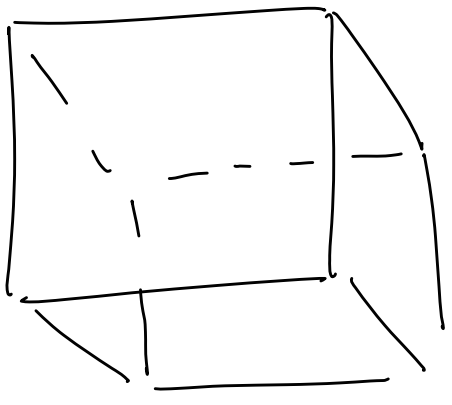
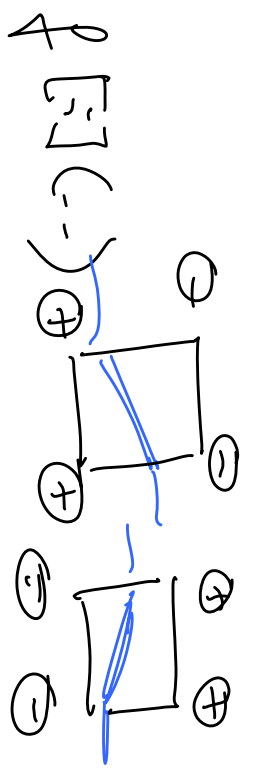


$2^4$  pr $\uparrow$ pr $\downarrow$ du $\circ$



$2^8 = 256 \rightarrow 128 \rightarrow 16$  principali

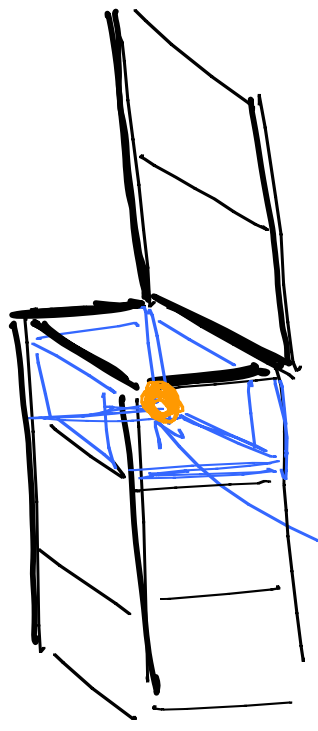
$\hookrightarrow$  index



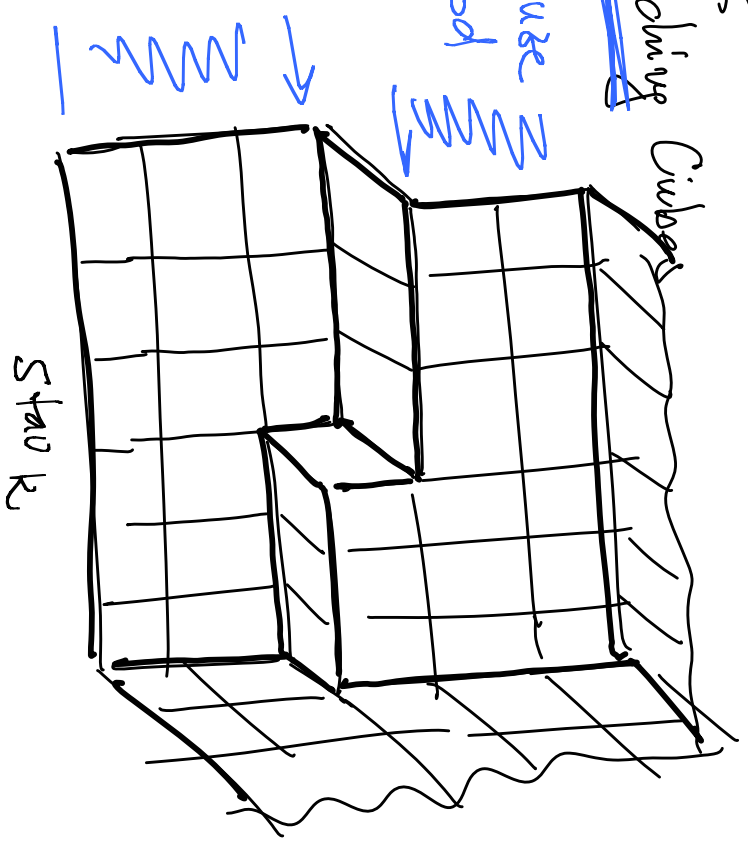
Math

Marching

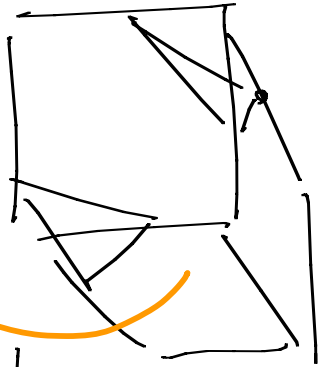
Cubes



ate & pouze  
teuth bod

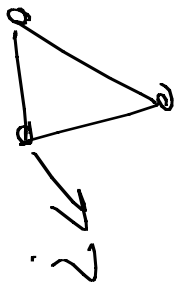


Cube

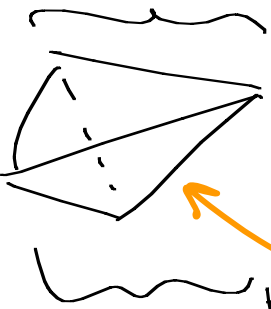


→ Vifstep

new structure  $\{\Delta\}$



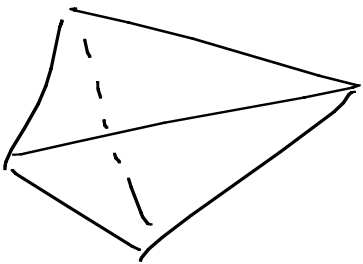
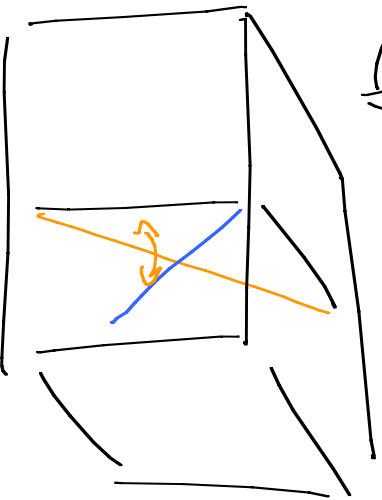
Tetraeders  
(Markierung)  
[Stützstein]



festellation

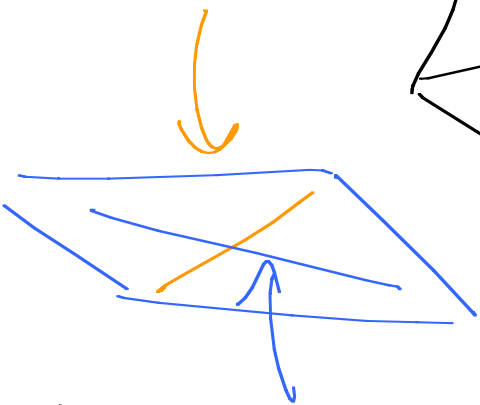
5, 6

Komplexität



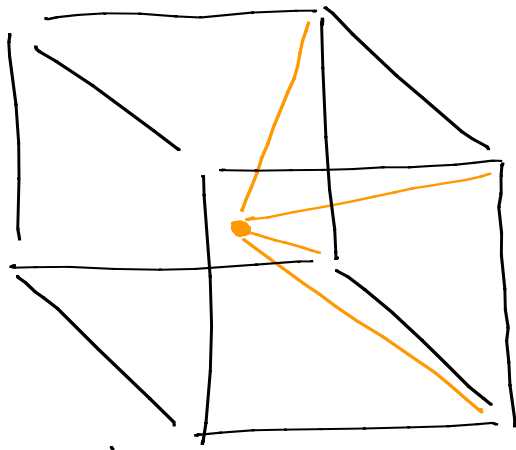
$\Rightarrow$

$\Delta_1$   $2\Delta$   
replektion  
4f

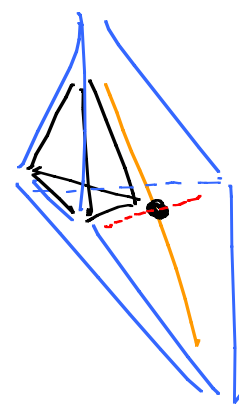
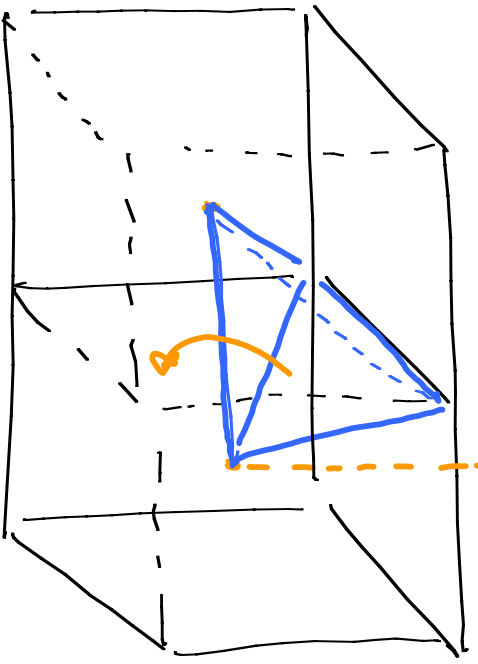


MRSP





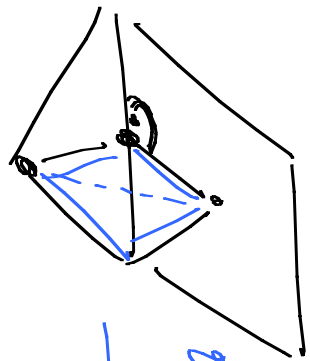
=> 12



24

2 tetrahedron

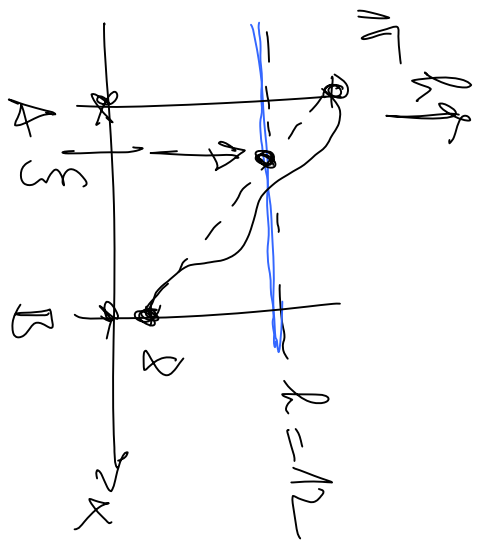
4 bold tetrahedron  
1 pyramida



48

tetrahedron stijne  
Cubic lattice

Volume data  
Volume



Normalen

$$F(x, y) = 0$$

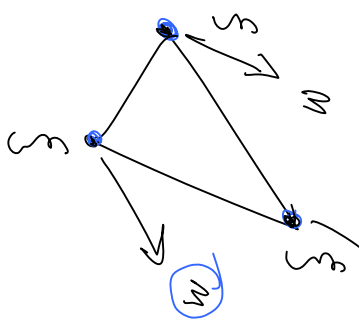
$E^2 \Rightarrow$  isocontours

$$F(x, y, z) = 0$$

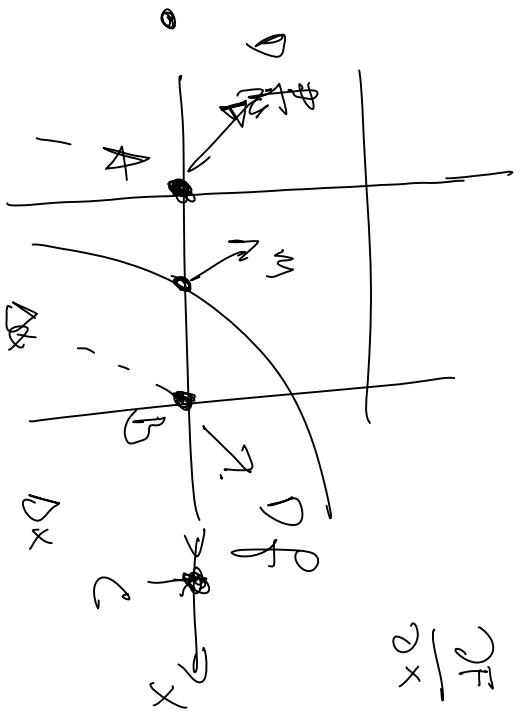
$R^3 \Rightarrow$  isoplobales

$$M_F = \nabla F(x) \begin{bmatrix} \frac{\partial F}{\partial x} & \frac{\partial F}{\partial y} & \frac{\partial F}{\partial z} \\ M_x & M_y & M_z \end{bmatrix}$$

Linien in Topologie



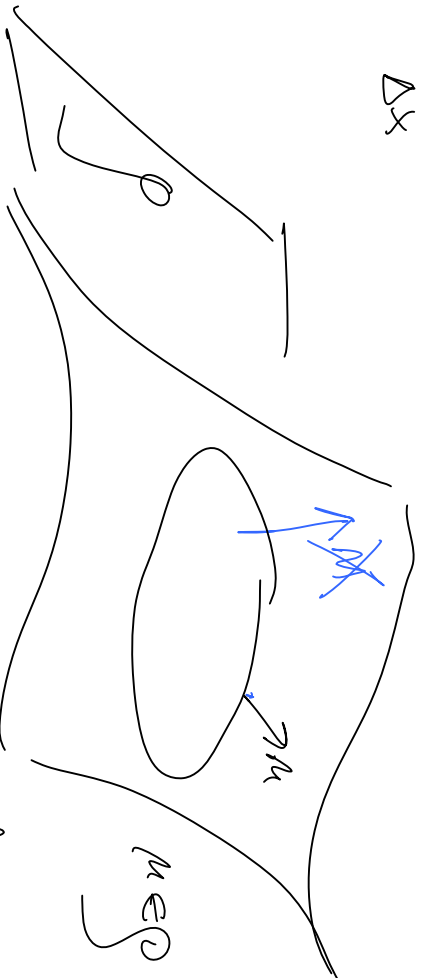
$$\frac{dF}{dx} = \frac{F(x+\Delta x) - F(x)}{\Delta x}$$



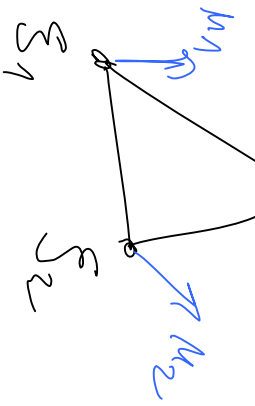
$$DF_A = \frac{F(x_B) - F(x_A)}{\Delta x}$$

$M \in \dots$  lin. interpolat

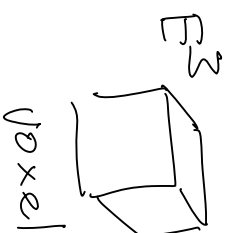
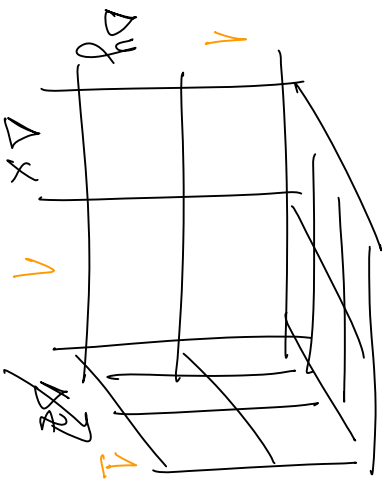
$$DF_B = \frac{F(x_C) - F(x_B)}{\Delta x}$$



$$\frac{df(x)}{dx} = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$



MK 309



$$\bar{M} = \underbrace{\begin{bmatrix} \sum_1^{N_x} & \sum_2^{N_y} \end{bmatrix} \cdot \begin{bmatrix} N_x & N_y \end{bmatrix}}_{(N_x, N_y) \cdot N_z}$$

$\Delta x \neq \dots$       $\Delta y = \dots \Delta z \dots$

$\Rightarrow$  eliminate  
operate  
detour

Optimization

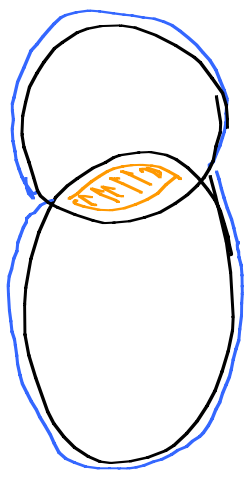
# Computer Solid Geometry

CSG

$F_1$   $F_2$

$$F(x, y, z) = 0$$

$$F(x) = 0$$



$$F_1 \cup F_2 = \min\{F_1, F_2\}$$

$$F_1 \cap F_2 = \max\{F_1, F_2\}$$

$$(F_1 \cup F_2)(x) = \min\{F_1(x), F_2(x)\}$$

$$(F_1 \cap F_2)(x) = \max\{F_1(x), F_2(x)\}$$

privnik, sirovaaca, rozdit, doplnit

doplnit  $\rightarrow F = -F$

## CSG strom



Komplikace — Extrane poruch  $\Rightarrow$   $\Delta$  sn<sup>o</sup> APG / kV  
— Optimalizace stavu

Co p<sup>o</sup>s<sup>o</sup>st<sup>o</sup> — parametricky poru<sup>o</sup>  $x(t) = \dots$

